Jess Bernadette
Designer | Background Artist | Rigger

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About Me

Hello! I'm Jess, a background artist and designer with experience working in TV animation.
I love bringing magic to the mundane and learning something new, which has made me adaptable to learning different design and painting styles quickly.

Skills

Perspective
(1 - 5 point & atmospheric)
Staging, Composition, Colour Design, Lighting, Painting

Multitasking, Organisation, Adaptability, Self motivated, Team player, Punctual, Driven, Communicative, Leadership, Creative, Responsible, Work ethic, Troubleshooting

Proficient

Adobe Suite (PS, Ai, An)
Clip Studio Paint
Toonboom Harmony
Blender
Procreate
Sketchup Pro
Storyboarder
Microsoft Office
Ftrack
Shotgun
Pype

Work Experience

Designer
Mackinnon & Saunders | January 2023 – October 2023

Worked as a Designer on BBC's Stanley, created in Toon Boom Harmony creating locations, props, character outfits and full turn arounds. Attended design briefings and maintained a fast pace while meeting deadlines with open communication.

Location Designer & Background Artist
Fourth Wall Animation | April 2020 – March 2022

Worked as a location designer and background artist on Milkshake! and BFI series' Milo, created in Toon Boom Harmony.

Key roles included reporting to supervisor, attending design briefings, designing locations while maintaining show style, actioning and giving notes and retakes, completing shots and working on tight deadlines.

Freelance Illustrator
September 2019 - Current

Alongside my industry work I have maintained my freelance work with clients such as Wacom, Clip Studio Paint and Park Literary & Media. Work varies from paneling at nationwide events, creating promotional imagery and book covers.

Education

BA Hons Illustration and Animation
The University of Bolton | September 2015 - July 2018

Further Learning

ART School
Marc Brunet | 2019 - 2021

Curriculum included classes on Environment Design, basic and advanced perspective, Anatomy, Colour & Light Theory, Composition & Storytelling and Prop Design.

Courses

Toonboom Harmony: An Introduction to Rigging with Screen Skills
Concept Art: Introduction to Set Design with Jean Fraisse
Lighting Principles for Digital Painting with Samuel Smith
Background Design: Art for Animation with Siobhan Twomey
Cinematic Digital Illustration with Photoshop with Izzy Burton